Game Design Document

Fill up the following document

1. Write the title of your project.

Mario Game.

1. What is the goal of the game?

You need to help mario to cross the obstacles without touching the pipe and the enemy .

1. Write a brief story of your game.

A plumber named Mario travelled through the mushroom kingdom to

save the princess from the evil king . the princess Rachel of mushroom kingdom has been kidnapped by the notorious evil king. She had been held captive in the mini castles.

1. Which are the playing characters of this game?

* Playing characters are the ones who respond to the user based on the input from the user.
* Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | mario | Jump,shoot,walk |
| 2 |  |  |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

1. Which are the Non-Playing Characters of this game?

* Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Pipe |  |
| 2 | Enemy |  |
| 3 | Gold coins |  |
| 4 | bushes |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper.
* Add images of the game scenes to show each of the playing and non-playing characters at least once.

How do you plan to make your game engaging?

The game becomes challenging as mario progressts. In order to make the game more engaging I have added goldcoins to collect and lives to survive.